





Marine Corps Warfighting Lab (MCWL)

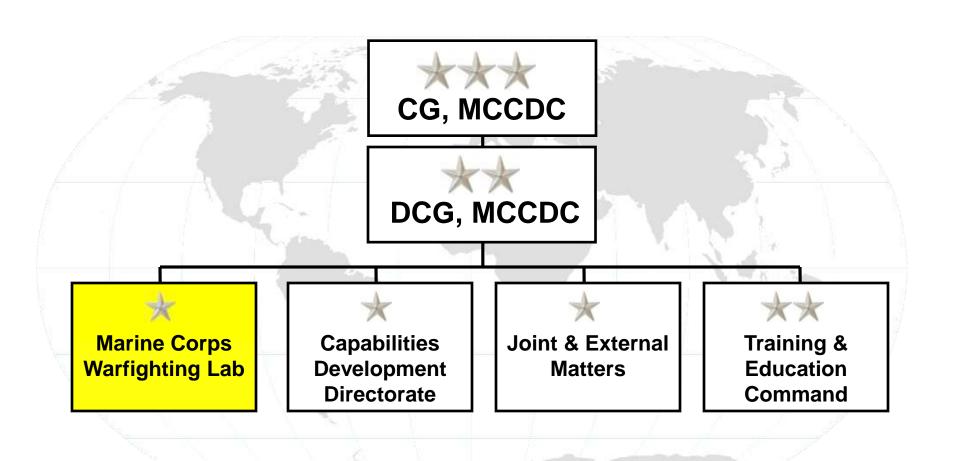
3 Dec 2009

BGen R. F. "Fuzzy" Hedelund Commanding General



Marine Corps Combat Development Command (MCCDC)

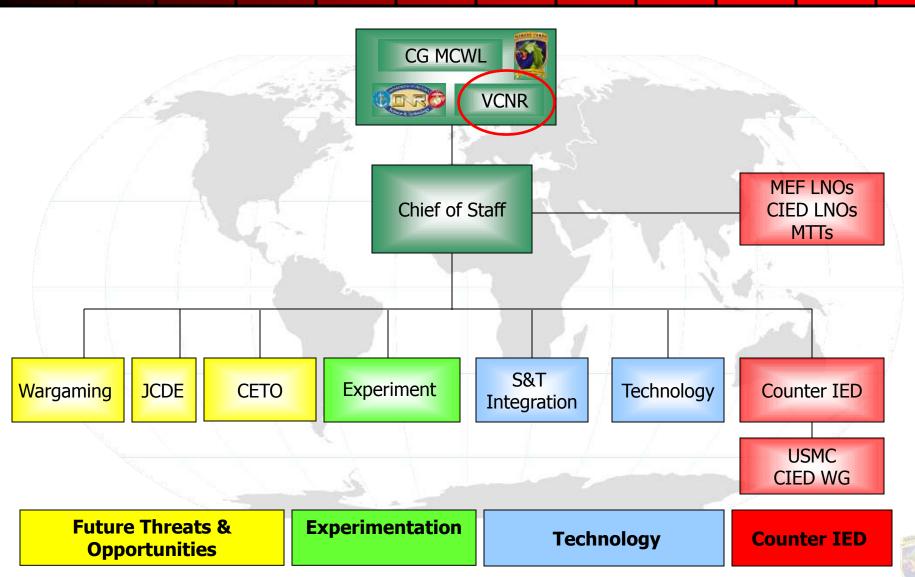






MCWL Divisions







USMC Wargaming Program

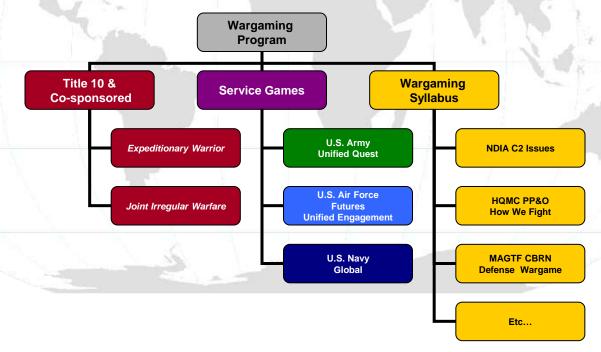


Service Level

- Examine issues and provide insights
- Generate and refine concepts and issues
- Test and refine plans, concepts, and new technologies
- Assess alternatives (policies, courses of action, etc.)
- Shape and focus service and joint experimentation

Participant Level

- Mission analysis
- Estimate of the situation
- Calculate risk
- Make decision
- React to consequences
- Human participation
- Communication mechanics





Methodology



OBJECTIVES → DESIGN

WARGAME

RESULTS

FOLLOW-ON EFFORTS

Focused M&S

Decisions
Action Items

- Purpose and Objectives
- Baseline data
- Analysis Plans
- Game Design

Capabilities

- Technical Support:
 Decision Support Tools,
 Adjudication, Visualization
- Wargames: Process,
 People, Capture Means,
 Environment, Framework
- Assessment: Research
 Questions, Data Capture,
 Evaluation

- Process Developed Material (Participants' Work, Raw data)
- Material for Follow-on Actions (Assessment, Decisions and Programmatic Action Items)
- Action Items and Decisions

FOLLOW-ON EFFORTS

Wargaming Steps: <u>Identify the problem</u>, create the process, develop and coordinate the needed capabilities, execute the process, evaluate and use the results



Joint Concept Development and Experimentation (JCDE)



Co-located with USJFCOM J-9 in Suffolk, VA, JCDE's mission is to coordinate Marine Corps support to USJFCOM's joint concept development, experimentation and capability development initiatives - shape these activities to leverage Marine Corps contributions to the future joint operational environment. As directed, coordinate MCCDC support to other Service combat development activities within the Tidewater area.

Tasks

- Coordinate USMC support to USJFCOM's joint transformation activities
- Provide subject-matter-expert support to USJFCOM-sponsored Joint Capability Integration and Development System initiatives presented to the FCBs, JCB, and JROC
- Perform Service Liaison Officer functions in support of USJFCOM
- Ensure USMC is kept informed of USJFCOM activities & processes
- As directed, support other Service combat development activities in the Tidewater area



Center for Emerging Threats and Opportunities (CETO)



Mission

"Assess and analyze the <u>future security environment</u>; identify and analyze <u>emerging threats</u>; develop and appraise promising <u>concepts</u>, <u>opportunities and technologies</u>; and serve as a catalyst to <u>stimulate thought and debate</u> on issues of importance to the Marine Corps."

Activities

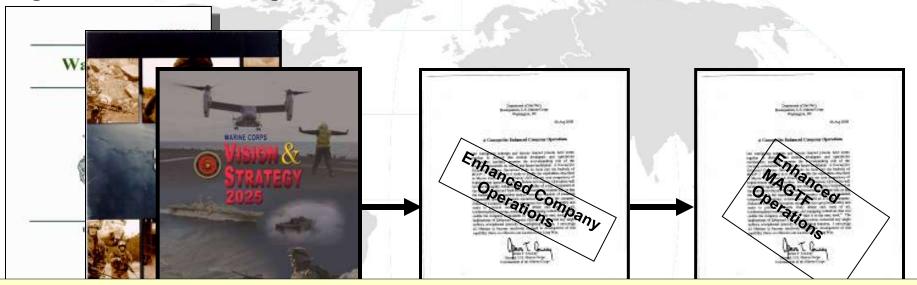
- Commercial Hunter: Disruptive Technologies Limited Objective Experiment (LOE) 09-2
- Re-Honing the Marine Corps' Expeditionary Edge
- Flashpoints 2009: Instability/Conflict model
- Changing Character of Warfare: Hybrid Threats and Implications
- JFCOM-Israeli Defense Force Experimentation Plan: Operationalize Hybrid Warfare Concept
- Strategic Vision Group (SVG) Direct Support



Experiment Division



<u>Experimentation</u>: Plan, execute and <u>assess</u> concept-based experimentation in order to inform the development of technologies, tactics, techniques, procedures, and organizational and training enhancements



Experimentation Priorities: ECO LOE 4 (ID STOM capability gaps)

Transition from ECO to EMO/CoLT (2011-2014)

Modeling & Simulation:

- Marine Corps community lead for experimental M&S
- Marine Corps representative to joint M&S experimentation
- Support experiment planning and execution with M&S
- Represent MCWL in the M&S Working IPT & Infantry Skills Simulation WG
- Develop/assess M&S in support of small unit training/performance



Science & Technology Integration



- Assist CG, MCWL in fulfilling responsibilities as the DC, CD&I's Executive Agent for S&T:
 - Executive Secretary for the USMC S&T IPT
 - Support the EA for Marine Corps S&T and DC CD&I on TOG Working Group and Corporate Board issues
 - Serve as the Marine Corps entry for and coordination of DARPA technology transition within the Corps
 - Serve on the Future Naval Capabilities WG.
 - Coordinate Marine Corps S&T requirements process among MCSC, PEO, LS, ONR, CDD, Operating Forces, Advocates, and the Future Naval Capability IPTs
 - Produce Marine Corps S&T Planning Documents (Strategic Plan, Investment Plan (in coordination with ONR 30) and Handbook, etc.)
 - Act as Office of Record for USMC participation in Joint Test Evaluations (JT&E) and Joint Concept Technology Demonstrations (JCTD).
 - Represent Marine Corps S&T interests & coordinate input to the *Defense Science Board*
 - Three organizations responsible for "execution" (through ONR):
 - ONR Code 30: Expeditionary Warfare & Combating Terrorism
 - Marine Corps Warfighting Lab
 - Joint Non-Lethal Weapons Directorate



S&T IPT

S&T "Integration" Function





Marine Corps Office of Record for:

Joint Concept Technology Demos (JCTD), Joint Test & Evals (JT&E), and DARPA Coordination



Technology Division



- Support Experimentation: "Identify candidate technological solutions to support ECP experimental efforts."
 - Non-Developmental Items: COTS/GOTS
 - Tech development (2-4 years) to <u>TRL 6/7</u>
 - Surrogates/Concept Demonstrators
 - Capability Development, not Material Development
- Support Warfighter: technology solutions
 - Provide limited equipment for operational experimentation
 - Extended User Evaluations (EUE)
 - Spin-outs from ongoing experimentation
 - Support selected UUNS with research/assessments
- Investigate emerging technology
 - Developmental projects (pertinent to USMC capability gaps)
 - Technical consultants for fleet questions



Technology Areas



• GCE

- Counter-sniper projects
- Fire Support Systems
- Combat Robotics
- Precision Targeting
- Advanced Infantry weapons

Force Protection

- Ground Vehicle Survivability
- LCE
 - Engineers
 - ECO Logistics
 - Unmanned Systems

Expeditionary Medical

- CasEvac for ECO
 - Mobile Trauma Bay
- Point-of-Injury Care

C4

- ECO Comms (OTM/BLOS)
 - (JCTD/JUONS support)
- ECO Tactical C2
 - Integrated ISR/C2
 - Network management
- MPod

ACE/UAS

- Experimental Tier II UAS
 - UAS Payloads
- ECO Aerial Resupply (UAS)
- Cargo UAS
- Lethal Aerial Munition

RSTA

- Small unit sensors, networked
- Common Handheld Controller



Counter IED Division

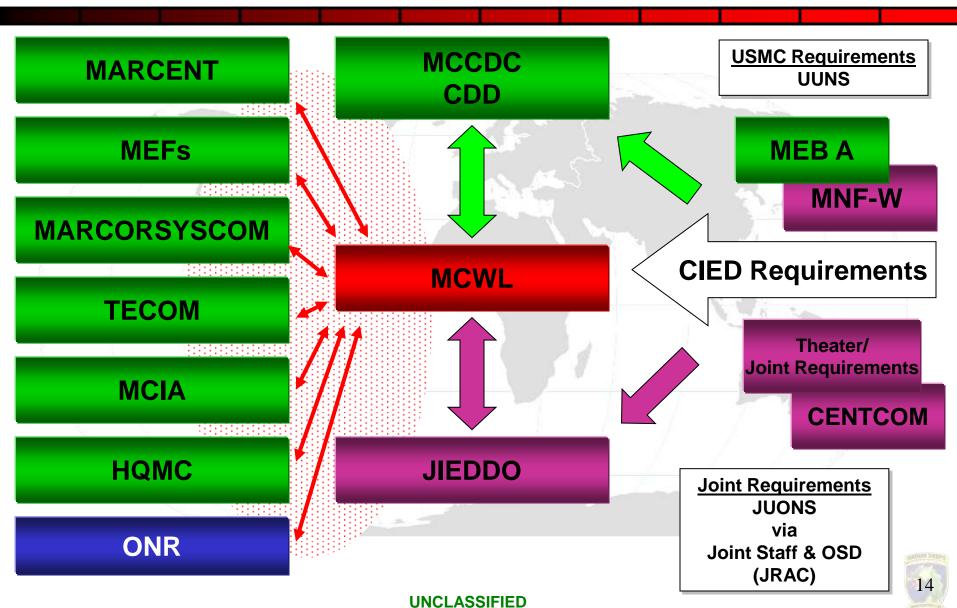


- Entry point for support to the operating forces in Overseas Contingency Operations
 (OCO); MCCDC POC to Naval Innovation Laboratory (NaIL) for rapid development &
 fielding of prototype solutions to meet urgent needs in OCO; and responsible for the
 Marine Corps Improvised Explosive Device (IED) Working Group (WG), to include:
 - USMC Focal point for developing IED countermeasures
 - Interface to all IED-related organizations external to USMC to include JIEDDO
 - USMC Executive Agent for JIEDD Capabilities Approval & Acquisition Management
 Process (JCAAMP) LOO-IPTs (Action Officer) → JR2AB (Dir CIED) →
 JIPT (CG MCWL) → SRSG (ACMC)
 - Coordinate efforts to develop material and non-material solutions
 - Link efforts to operating forces needs/requirements (UUNS) / DC, CD&I
 - Authority: (Ref: 161351Z MAY 07 CMC WASHINGTON DC CDI)
 - MCWL is the <u>Coordinating Authority</u> for all USMC IED Defeat efforts
 - MCWL is the <u>USMC authority</u> for all Joint IED Defeat Organization (JIEDDO) issues



USMC IED Defeat







Summary



- The future is our foxhole
 - Our primary product is <u>knowledge</u>, which informs capability development
 - We are serious about our role as "headlights of the Marine Corps"
- We conduct <u>concept-based</u> experimentation
 - ECO and EMO/Company Landing team (COLT)
- S&T priorities:
 - Lighten the Load (Immediate Cargo UAS, GUSS, SCTVC, LS3)
 - Expeditionary Power and Water
 - Wargaming
 - Ground Simulation (Infantry Skill Simulation, Moving Target Engagement
- We are committed to supporting Marines in the fight:
 - ECO LOE 4, EMO/CoLT
 - C-IED
 - Future Opportunity Assessment (Corpspedia, Commercial Hunter)



Questions?





